

# Nexus Hilite DMX Channel Index



	MI – Normal*
1	Intensity
2	Shutter
3	Red
4	Green
5	Blue
6	CTC
7	M/G-Shift
8	CQC – Color Quality Control

\*preliminary

# Nexus Shapes (Circle, Line, Square) DMX Channel Index



	M1 – Compressed	M2 – Simple	M3 – Normal	M4 – Patterns	M5 – Effect
1	Red (CQC – HO)	Intensity	Intensity	Master Intensity	Intensity
2	Green (CQC – HO)	Shutter	Shutter	Master Shutter	Shutter
3	Blue (CQC – HO)	Red (CQC – HO)	Red	Red	FX Speed
4		Green (CQC – HO)	Green	Green	FX Group
5		Blue (CQC – HO)	Blue	Blue	FX Pixel Effect Type
6			CTC	CTC	FX Pixel Effect Variation
7			M/G-Shift	M/G-Shift	FX Pixel Effect Size
8			CQC – Color Quality Control	Master CQC – Color Quality Control (Limitation)	Red FX 1 (CQC – HO)
9				Pattern Intensity	Green FX 1 (CQC – HO)
10				Pattern Shutter	Blue FX 1 (CQC – HO)
11				Pattern Select	FX 1 Stay Time
12				Pattern Mode	FX 1 Fade Time
13				Pattern Step Size	Red FX 2 (CQC – HO)
14				Pattern Index / Speed	Green FX 2 (CQC – HO)
15				Pattern Red	Blue FX 2 (CQC – HO)
16				Pattern Green	FX 2 Stay Time
17				Pattern Blue	FX 2 Fade Time
18					Red FX 3 (CQC – HO)
19					Green FX 3 (CQC – HO)
20					Blue FX 3 (CQC – HO)
21					FX 3 Stay Time
22					FX 3 Fade Time

# Nexus Uplight DMX Channel Index



	M1 – Compressed	M2 – Simple	M3 – Normal	M4 – Effect
1	Red Coarse (CQC – HO)	Intensity Coarse	Intensity Coarse	Intensity Coarse
2	Red Fine (CQC – HO)	Intensity Fine	Intensity Fine	Intensity Fine
3	Green Coarse (CQC – HO)	Shutter	Shutter	Shutter
4	Green Fine (CQC – HO)	Red Coarse (CQC – HO)	Red Coarse (CQC – HO)	FX Speed
5	Blue Coarse (CQC – HO)	Red Fine (CQC – HO)	Red Fine (CQC – HO)	FX Group
6	Blue Fine (CQC – HO)	Green Coarse (CQC – HO)	Green Coarse (CQC – HO)	FX Pixel Effect Type
7		Green Fine (CQC – HO)	Green Fine (CQC – HO)	FX Pixel Effect Variation
8		Blue Coarse (CQC – HO)	Blue Coarse (CQC – HO)	FX Pixel Effect Size
9		Blue Fine (CQC – HO)	Blue Fine (CQC – HO)	Red FX 1 (CQC – HO)
10			CTC	Green FX 1 (CQC – HO)
11			M/G-Shift	Blue FX1 (CQC – HO)
12			CQC – Color Quality Control	FX 1 Stay Time
13				FX 1 Fade Time
14				Red FX 2 (CQC – HO)
15				Green FX 2 (CQC – HO)
16				Blue Fx 2 (CQC – HO)
17				FX 2 Stay Time
18				FX 2 Fade Time
19				Red FX 3( (CQC – HO)
20				Green FX 3 (CQC – HO)
21				Blue FX 3 (CQC – HO)
22				FX 3 Stay Time
23				FX 3 Fade Time